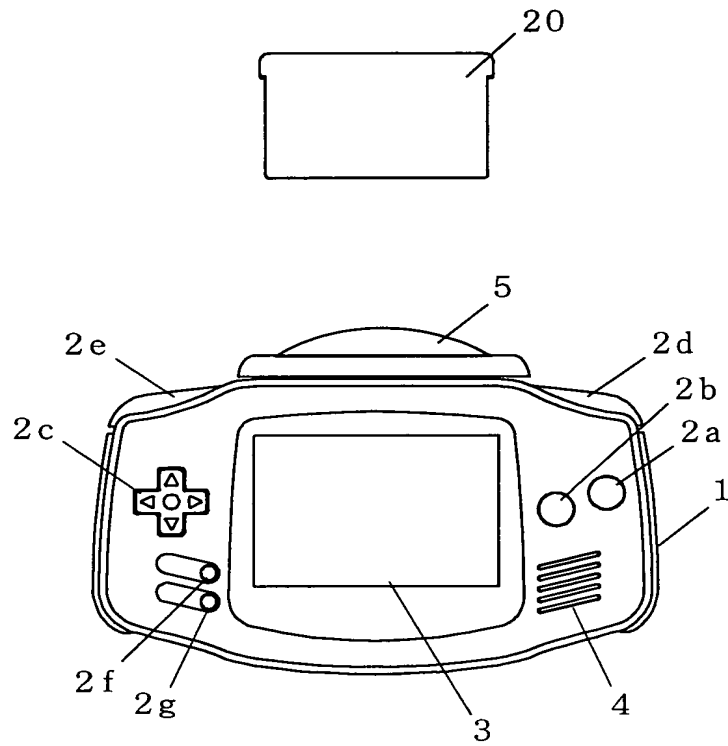


FIG. 1



099674 043002

FIG. 2

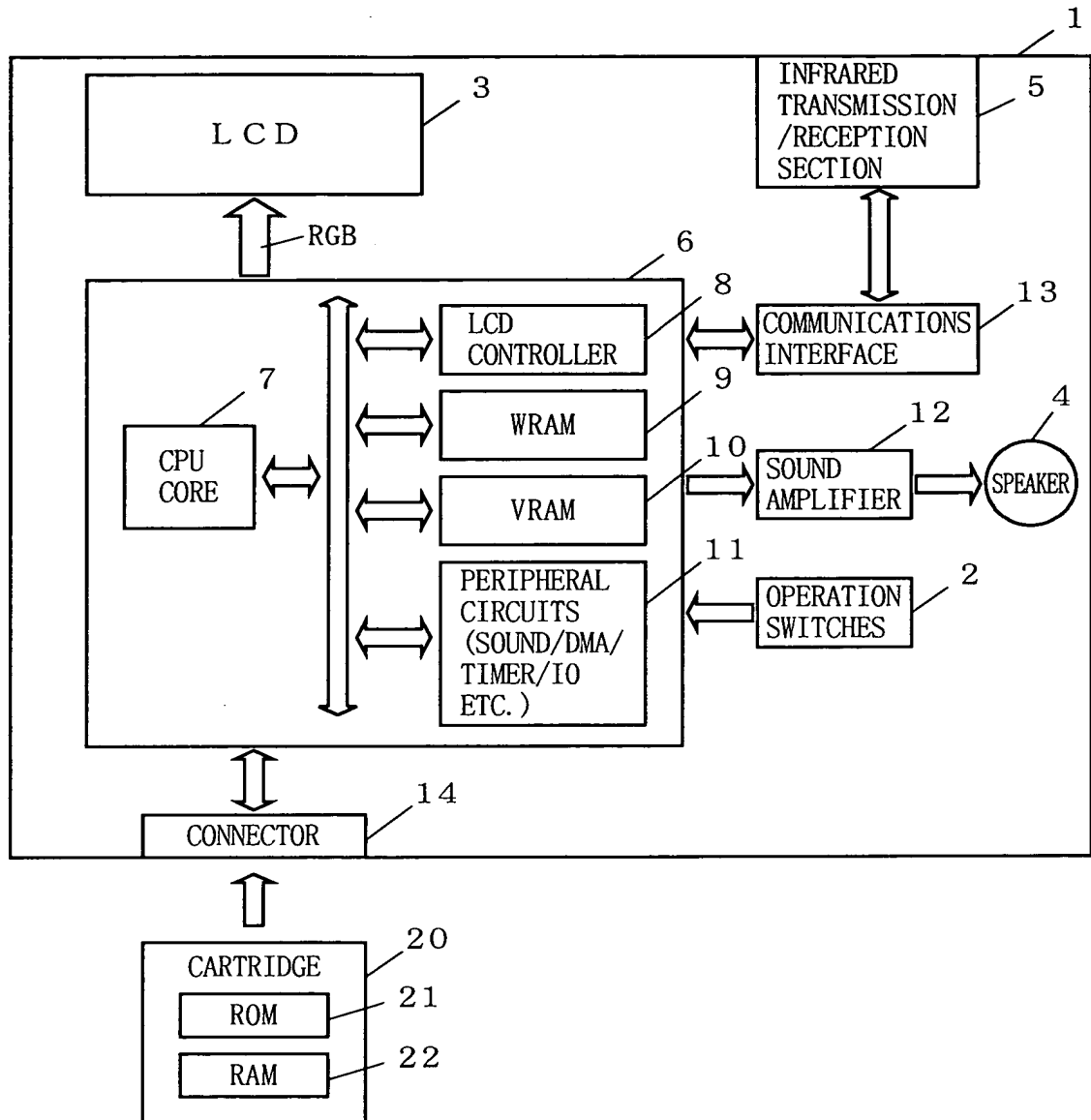
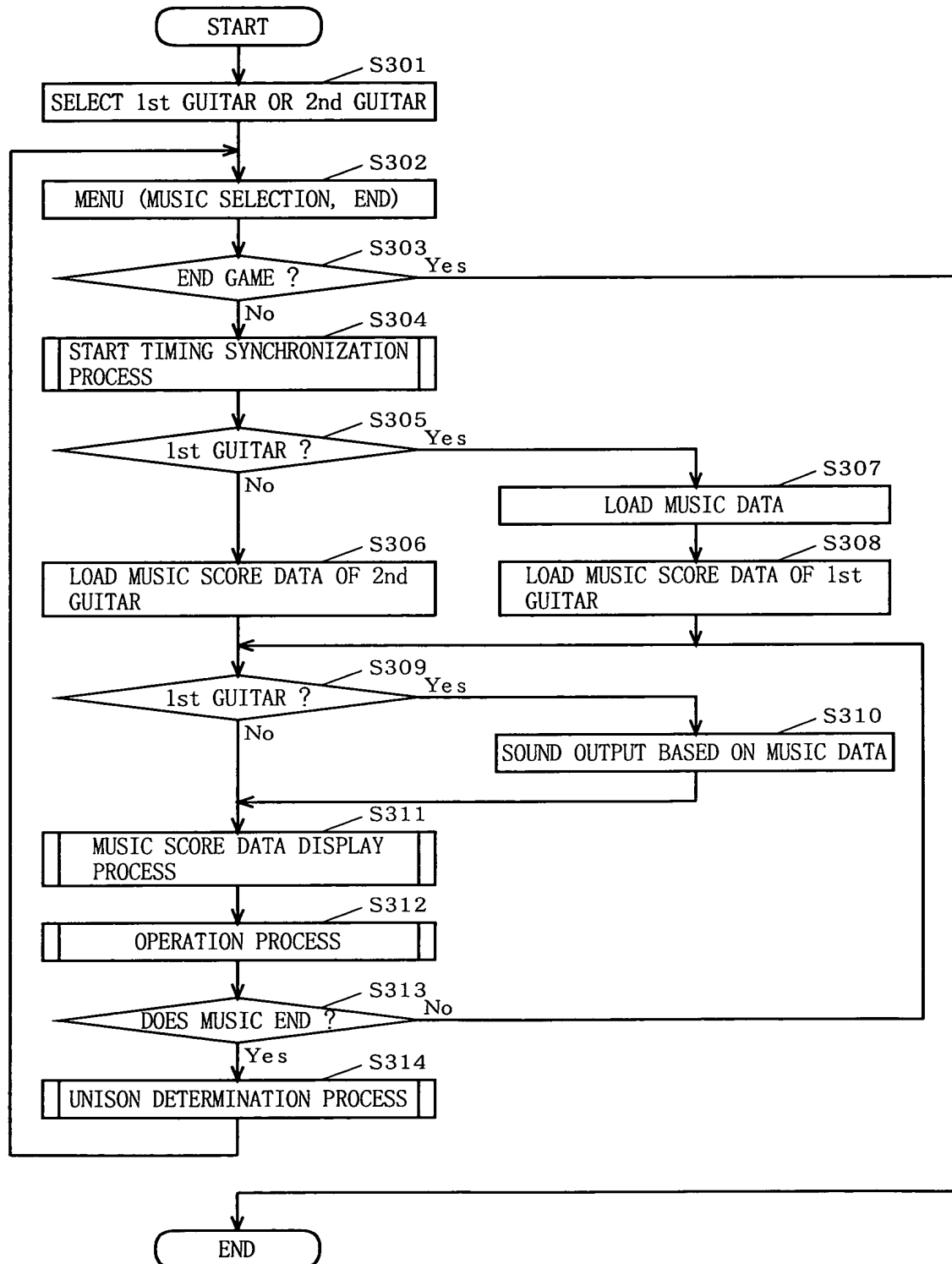


FIG. 3



09966774.013002

FIG. 4

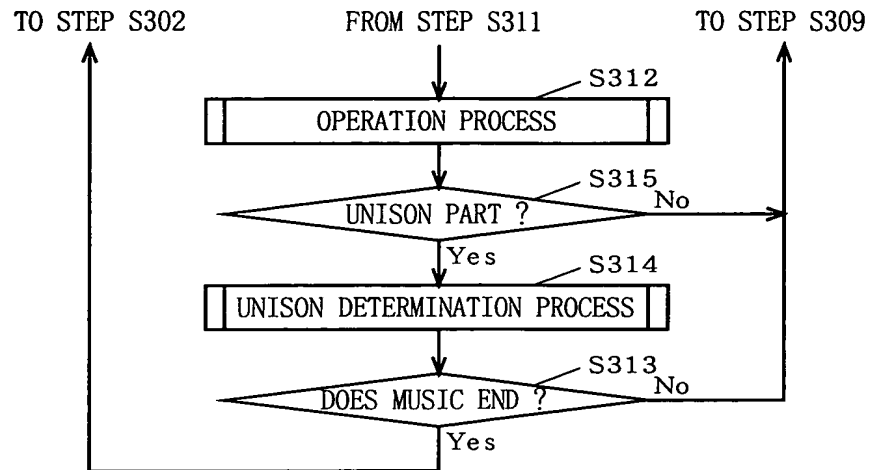
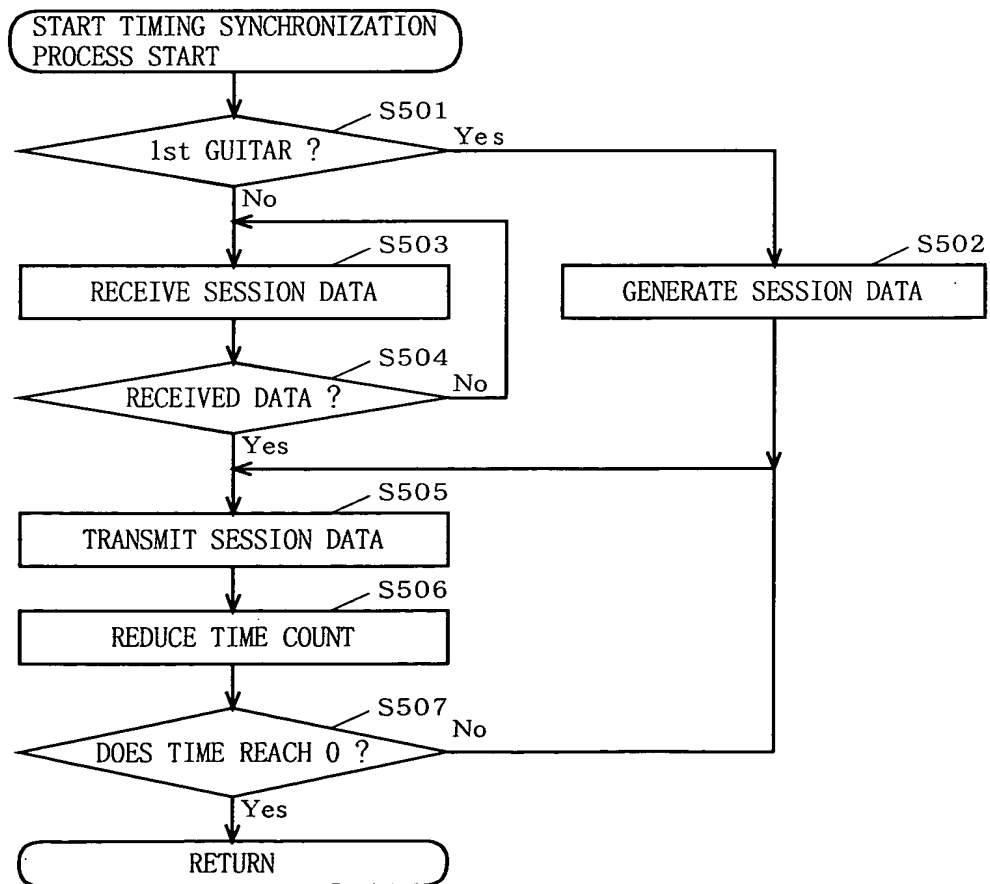


FIG. 5



2002.07.04.04.30.02

FIG. 6

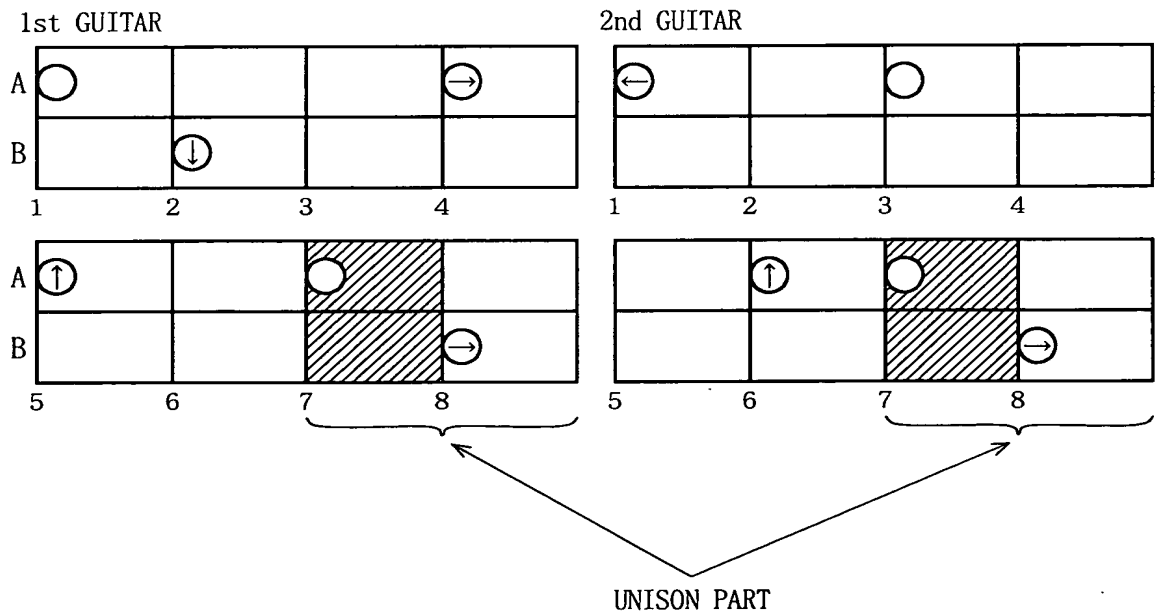
MUSIC SCORE DATA (1st GUITAR)					UNISON PART 1					UNISON PART 2							
TIMING NUMBER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17 ... E
A, B BUTTON DATA	A	B		A	A		A	B	A			A		A	B	B	... A
CROSS KEY DATA		↓		→	↑			→	↓			←				←	... ↓

1 BAR

MUSIC SCORE DATA (2nd GUITAR)					UNISON PART 1					UNISON PART 2							
TIMING NUMBER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17 ... E
A, B BUTTON DATA	A		A			A	A	B	B	A		A		A			A ... B
CROSS KEY DATA	←					↑		→				←					... →

1 BAR

FIG. 7



00000774 043000

FIG. 8

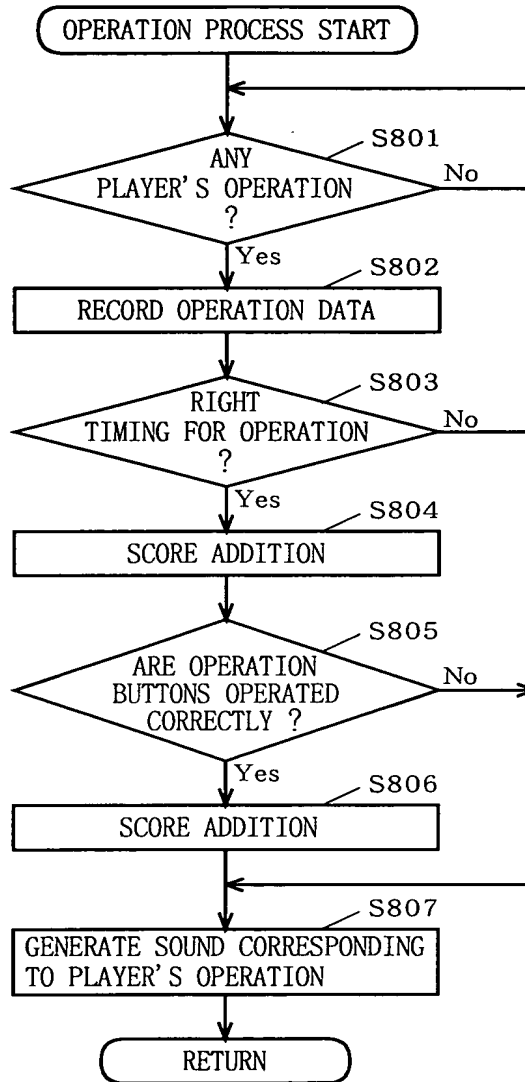




FIG. 9

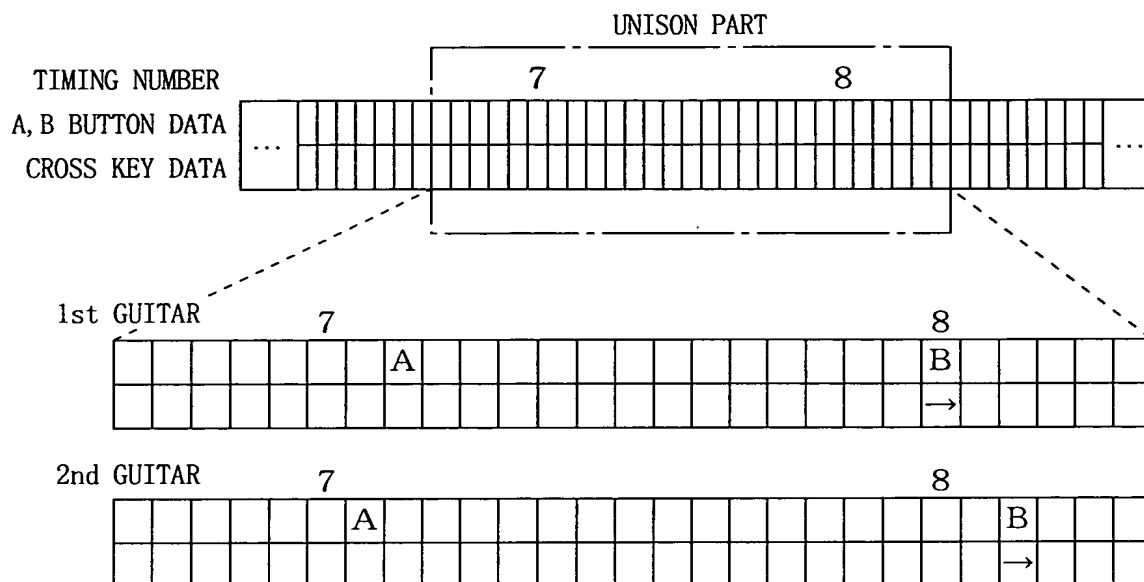


FIG. 10

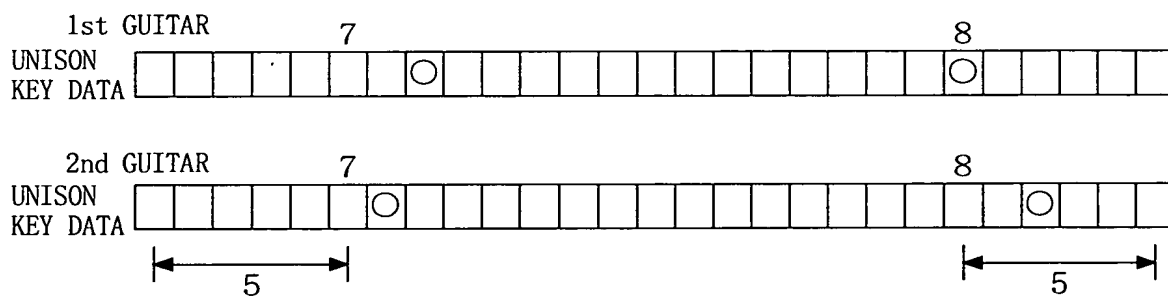
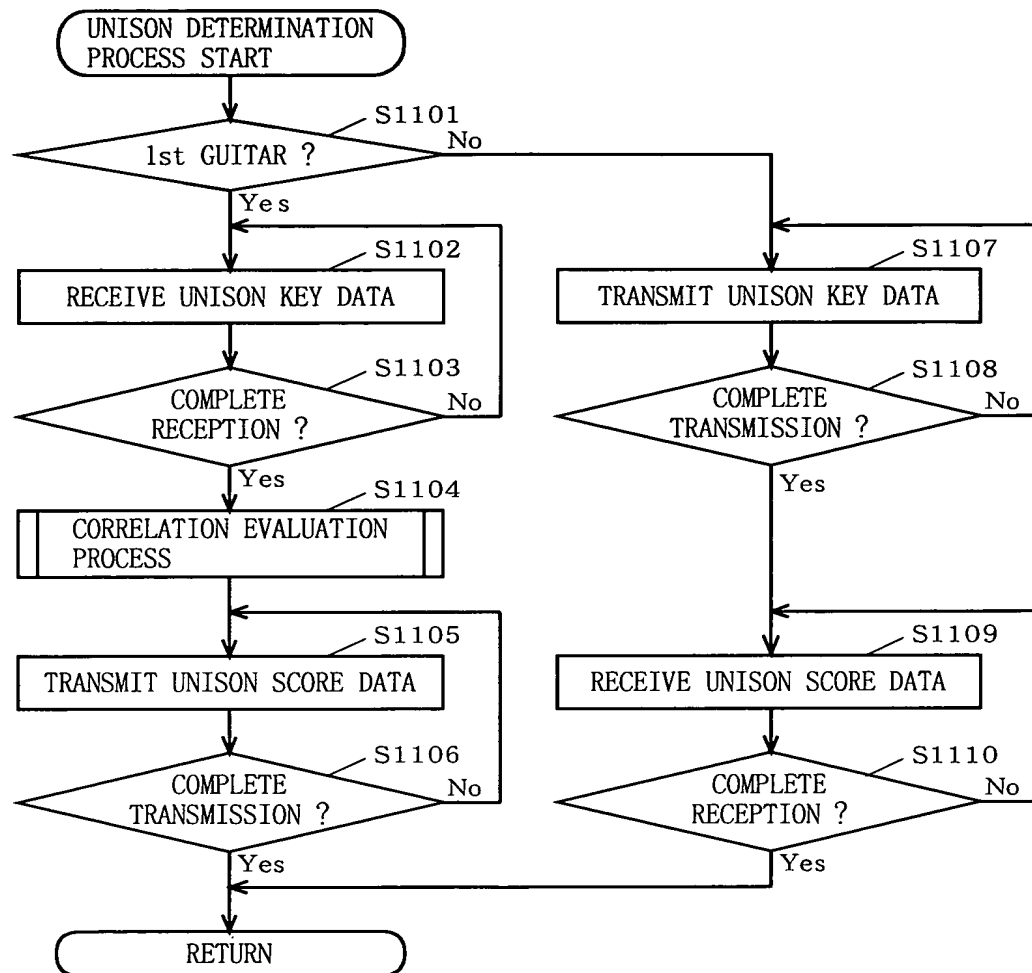


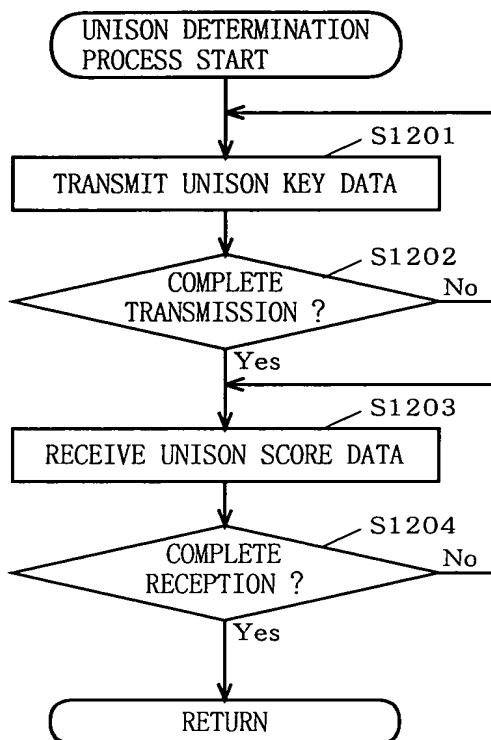
FIG. 11



2025.07.10.10.30.00

FIG. 12

(PROCESS IN GAME MACHINE 1)



(PROCESS IN SEPARATELY-PROVIDED MACHINE)

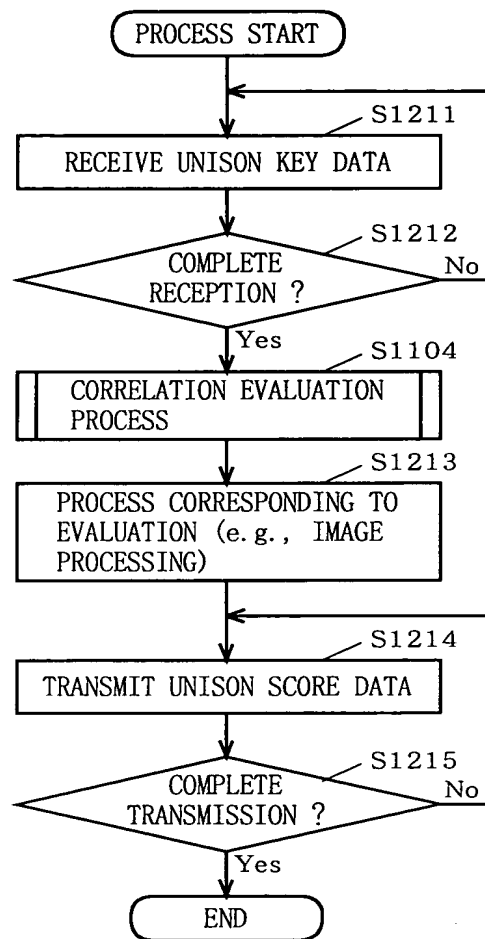


FIG. 13

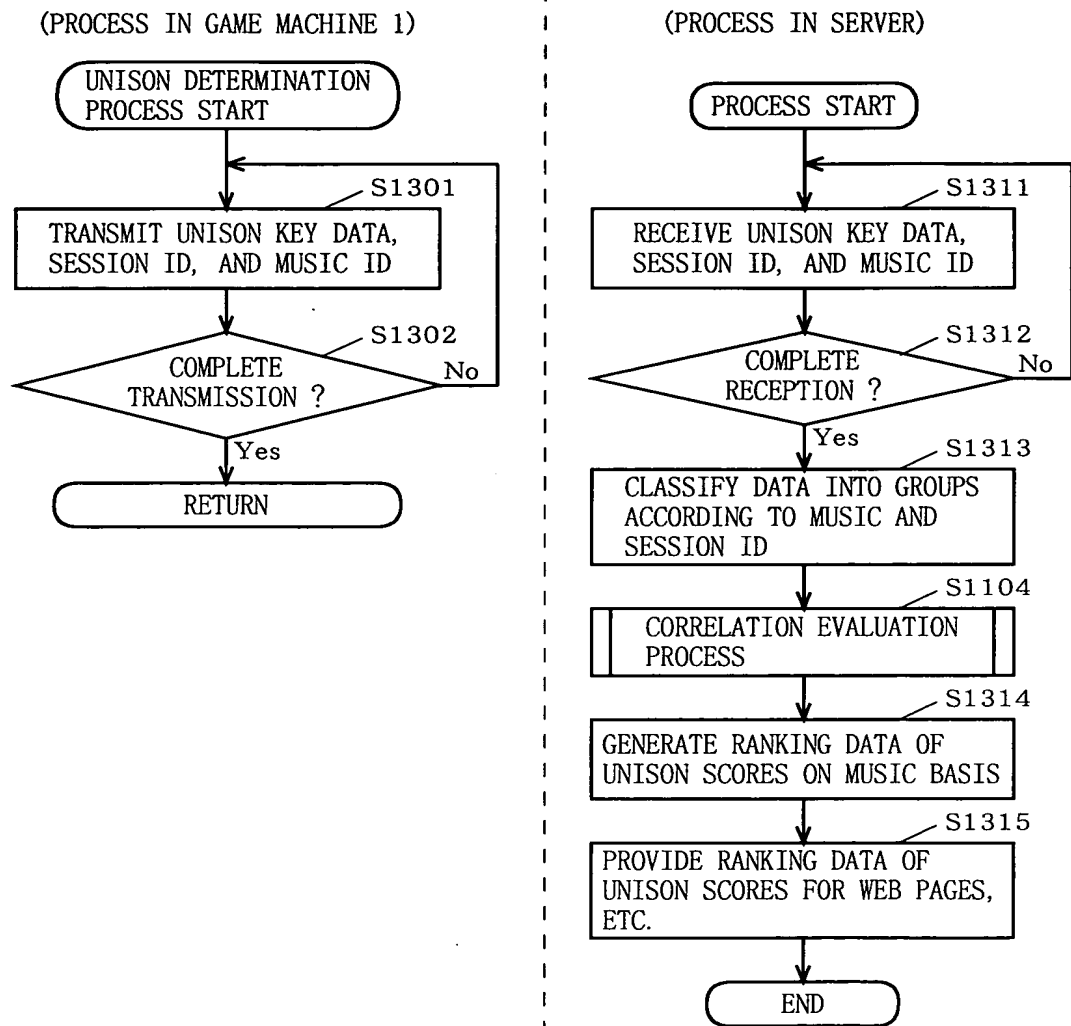


FIG. 14

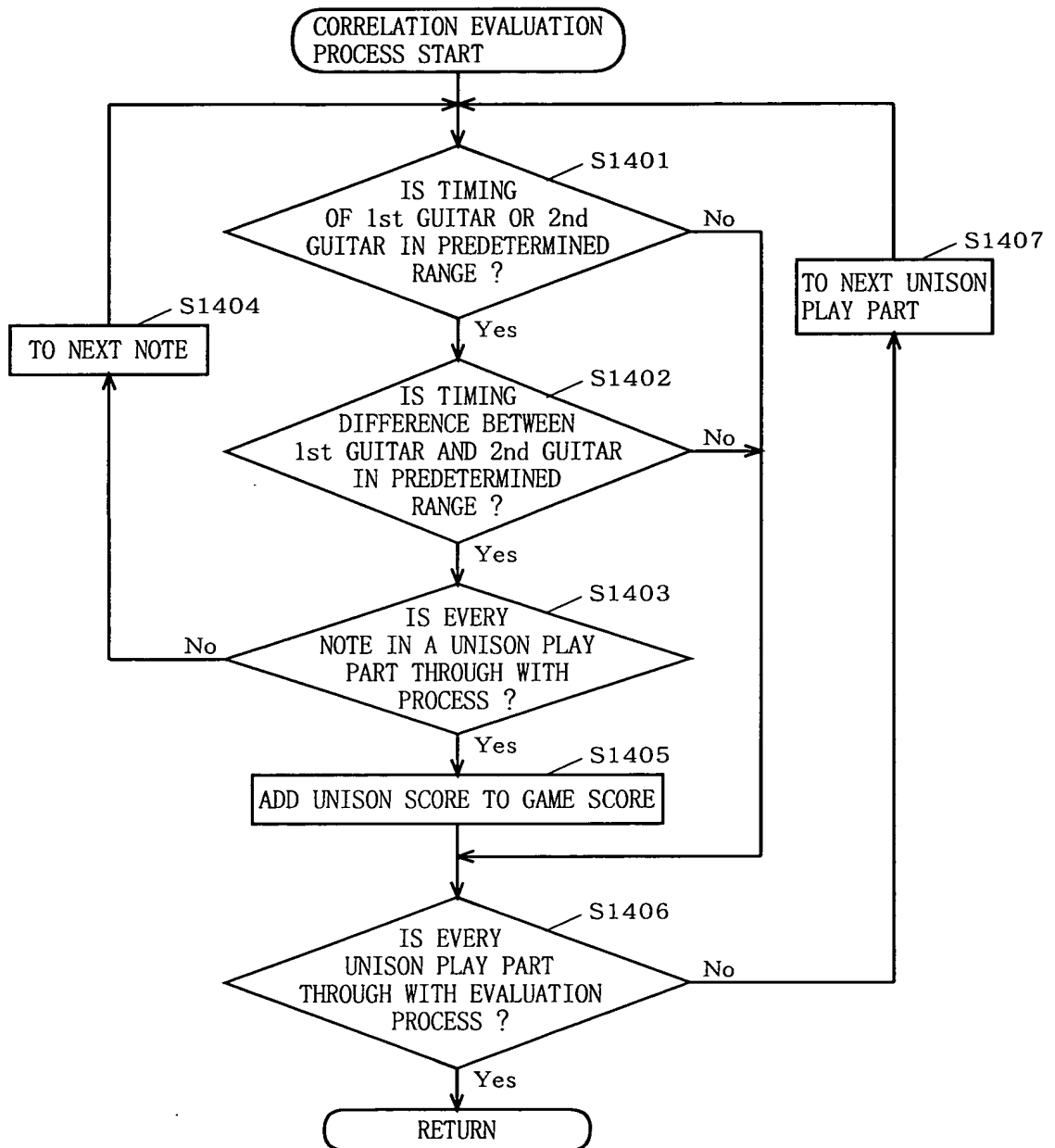




FIG. 15

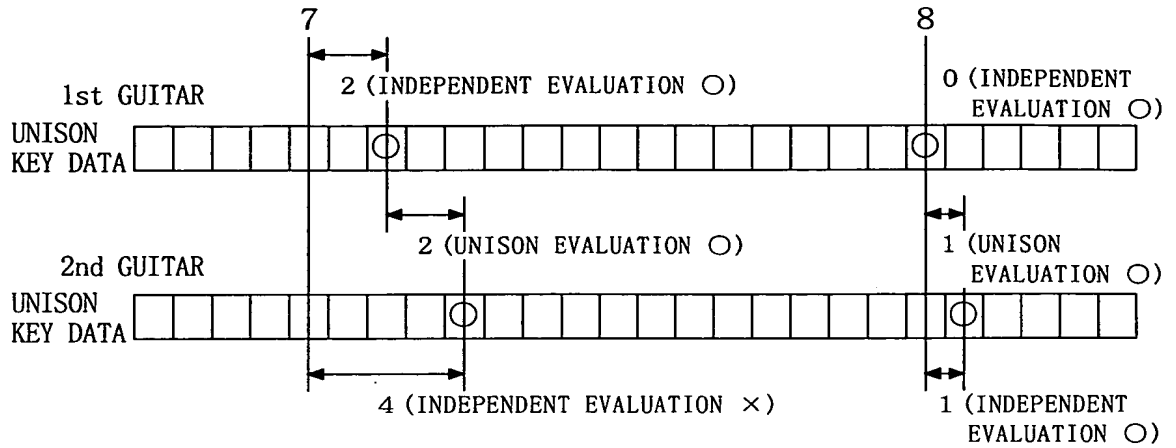


FIG. 16

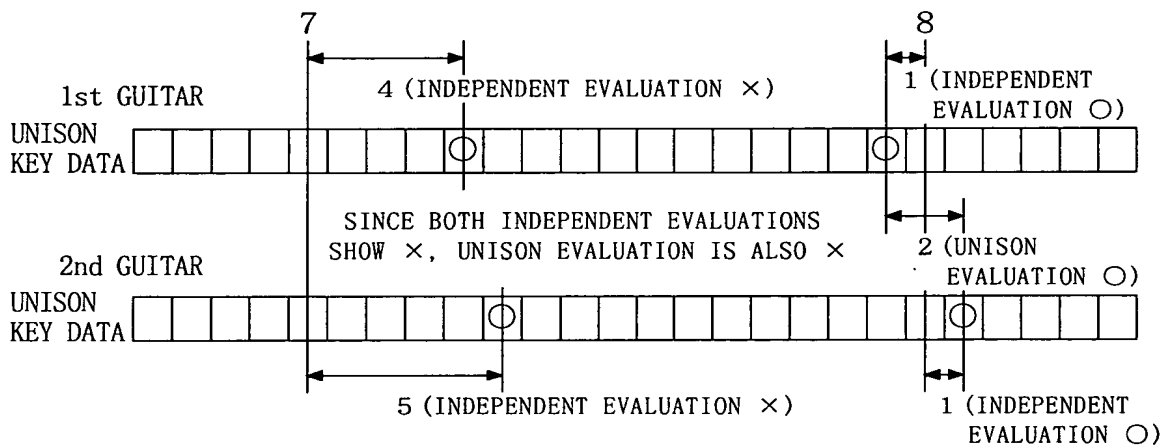
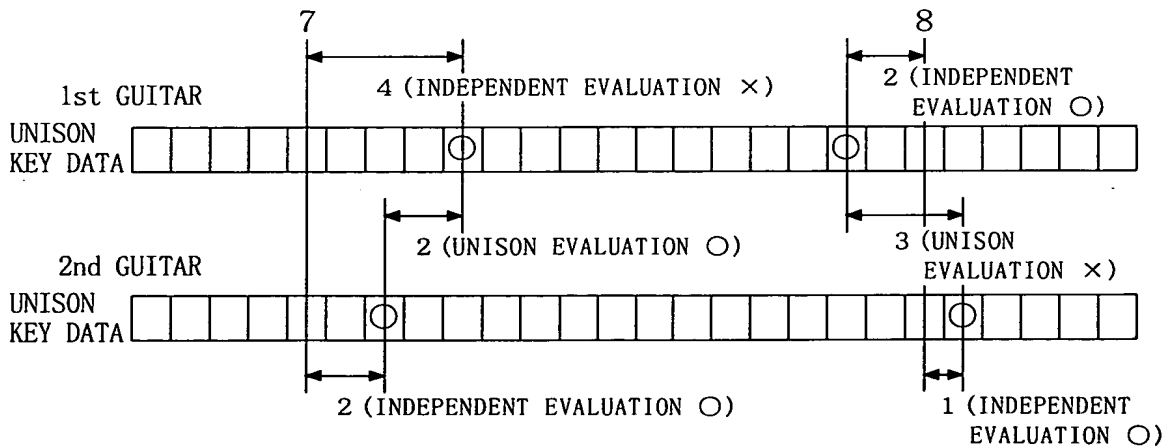


FIG. 17






FIG. 18

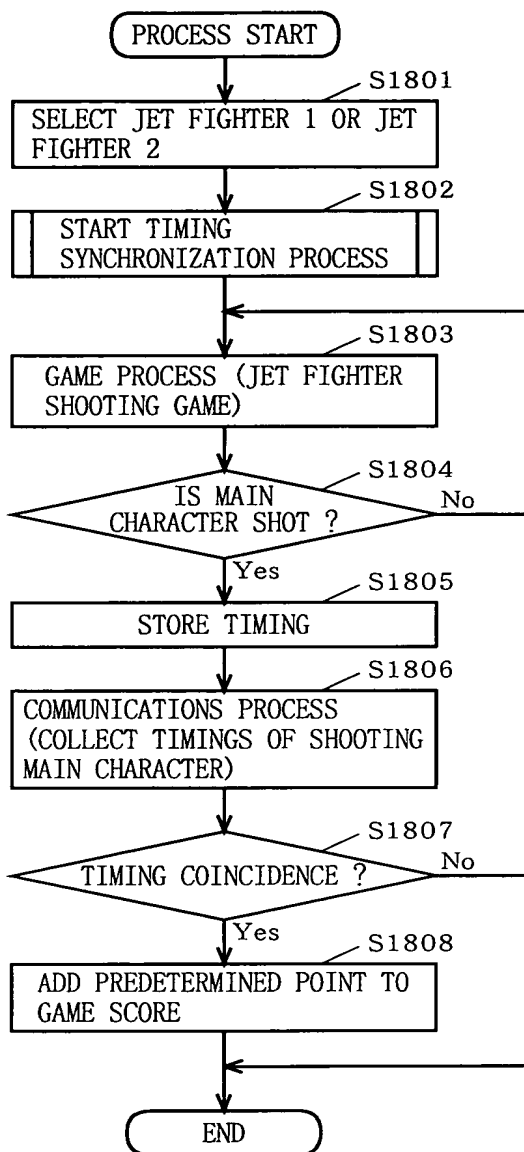
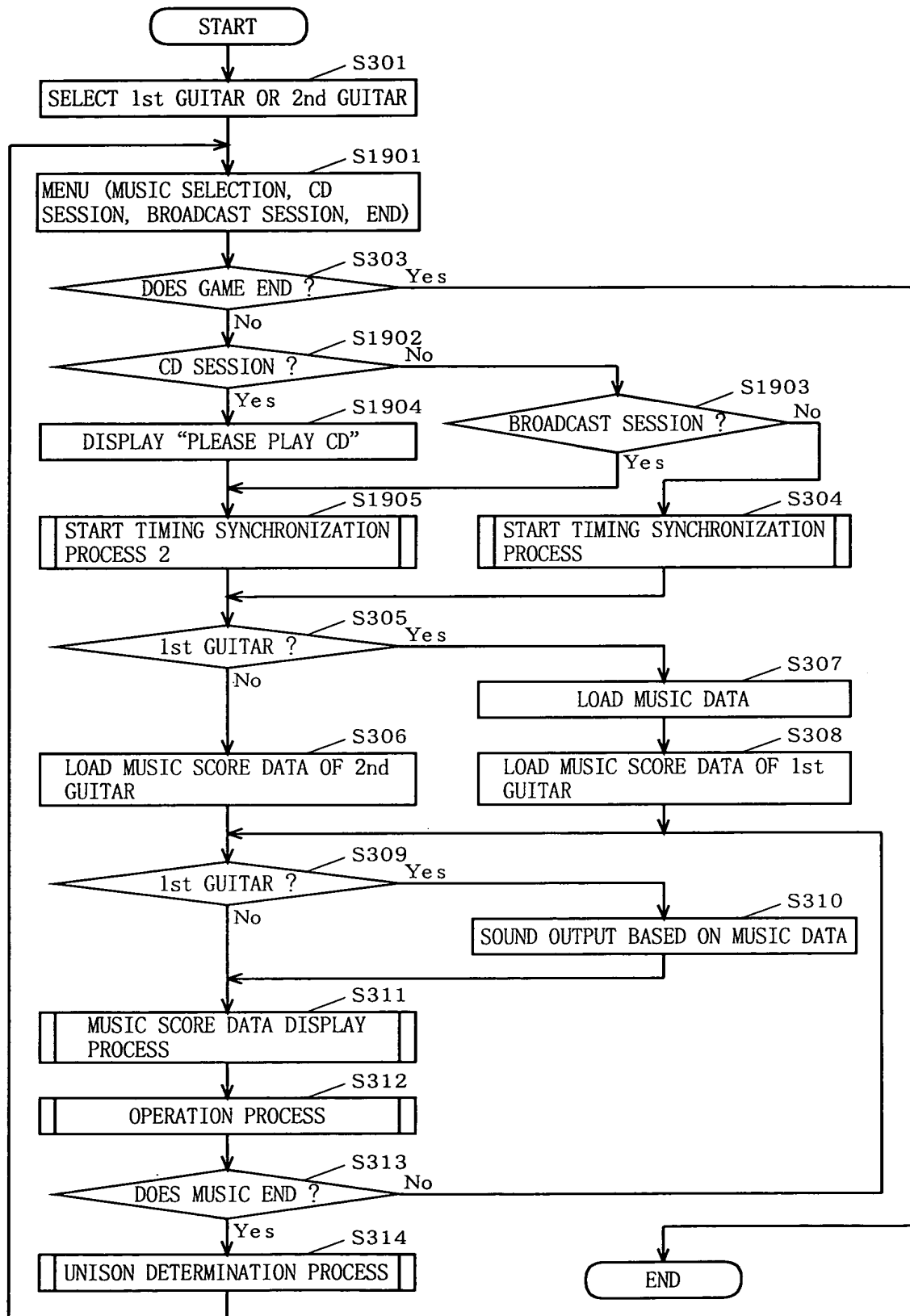


FIG. 19



2005.07.27.09:55:00

```

graph TD
    Start([START TIMING SYNCHRONIZATION  
PROCESS 2 START]) --> S2001[RECEIVE MUSIC]
    S2001 --> S2002{DOES RECEIVED  
MUSIC HAS PREDETERMINED  
PATTERN ?}
    S2002 -- Yes --> S2003[DISPLAY COUNTDOWN]
    S2002 -- No --> S2001
    S2003 --> End([RETURN])

```

